## Python Assignment \#5: The String

## Key Idea:

- I can select items from strings to either count them or change them


## Packet 5 Videos:

Video 1: Evil Program

## Scoring:

You need a minimum of 70 experience points to move on from this packet. How you choose to achieve that task is entirefy up to you.

$$
100 \text { Points: } \mathcal{A}+
$$

90 Points: $\mathcal{A}$
80 Points: $\mathcal{B}$
70 Points: C
Below 70 Points: F

$$
+33^{1 / 3}
$$

Experience Points

Challenge \#1: Write a program that will take a string and a letter as a variable and counts how many times that letter shows up in the string. The function should return the number of times it shows up. For instance if you call your function on: "abracadabra" and "a" you should get an answer of 5 . Example

## Phonetic Alphabet

A-alpha
B - bravo
C-charlie
D - delta
E - echo
F - foxtrot
G-golf
H - hotel
I - india
J - juliet
K - kilo
L - lima
M - mike
N - november
O-oscar
P-papa
Q - quebec
R - romeo
S - sierra
T-tango
U- uniform
V - victor
W - whiskey
X - x-ray
Y-yankee
Z - zulu

Challenge \#2: Convert words
into the phonetic alphabet!
Video Example!
*** This must be completed in under 15 lines of code ***

Need a hint?
$+33^{1 / 3}$
Experience
Points


Challenge \#4: The Mystery Box Challenge. We got a mystery program that has an algorithm for figuring out if the word is good or bad. There are hints all over the place in there if you are clever!!!

Here it is: MYSTERY BOX CHALLENGE.
$+33^{1 / 3}$
Experience
Points


$+33^{1 / 3}$
Experience Points

